



# Artificial neural networks basics, part 1 - forwardpass

An elementary introduction

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#### Introduction

What's this about?

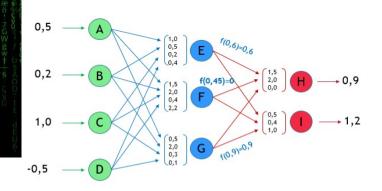


- What are neural networks?
- Who invented them?
- What are the basic components?
- How do they work?
- And why do they work?

#### Introduction

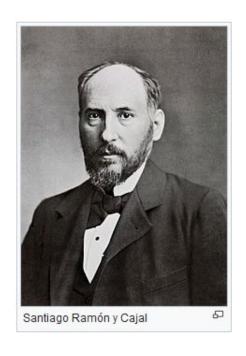
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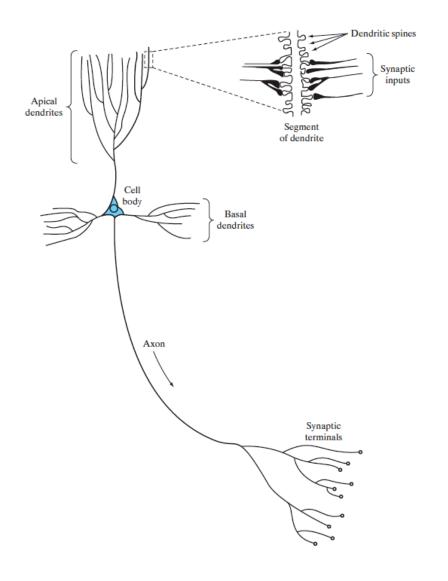


#### **Neuronal networks**

#### Motivation from brain research



- Ramón y Cajál (1911): The idea of neurons
- The brain as an extremely efficient computer
- Imitation of intelligence



# Neural Networks & Deep Learning

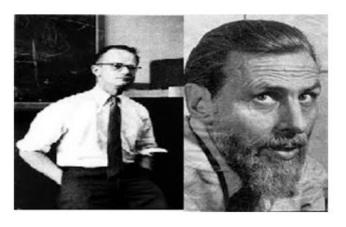
# ּחָבּ

#### Warren McCulloch & Walter Pitts, 1943

- first idea for an artificial neural network, consisting of linked elementary units
- for the calculation of logical and arithmetic functions

#### Frank Rosenblatt, 1958

- Neurocomputer Marc I Perceptron: Multi-Layer Perceptron
- Idea: Very many calculation units that only become "intelligent" through their interaction
- > Since then a constant up and down: hypes and disillusions
- > Boom for about 10 years due to the enormous increase in computing capacity



Warren McCulloch and Walter Pitts

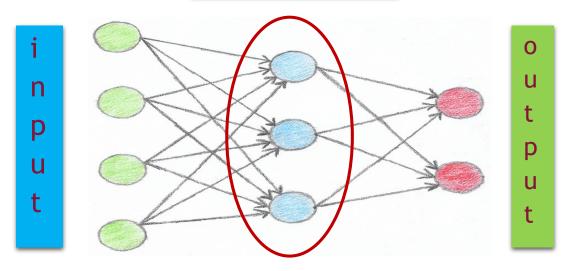


# kNN: Input - Hidden layers - Output



- idea: "make it like the human brain"
- method: Linking of so-called artificial neurons (units)
- components: input units, hidden layer, output units
- connections: exchange of data (= numbers)
   between the units

## hidden layer



- each connection has a weight (which can "change")
- in each unit an input is processed and an output is generated, which can again be an input for a downstream unit.



# hidden layer o u t p u t

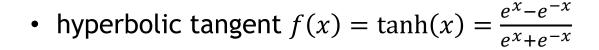
# kNN: Activation function(s)

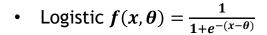
The output of a unit is calculated from the sum of the weighted input values, possibly a bias b and a so-called activation function f.

#### **Examples of activation functions**



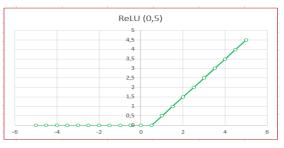


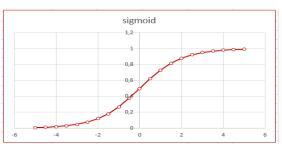


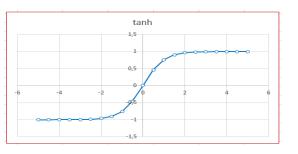


• Leaky ReLU  $f(x, \theta) = \max(\alpha(x - \theta), x - \theta), \alpha > 0$  small

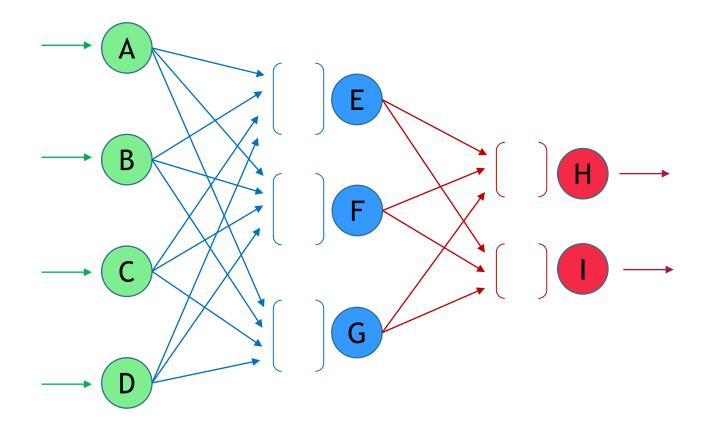
• ...



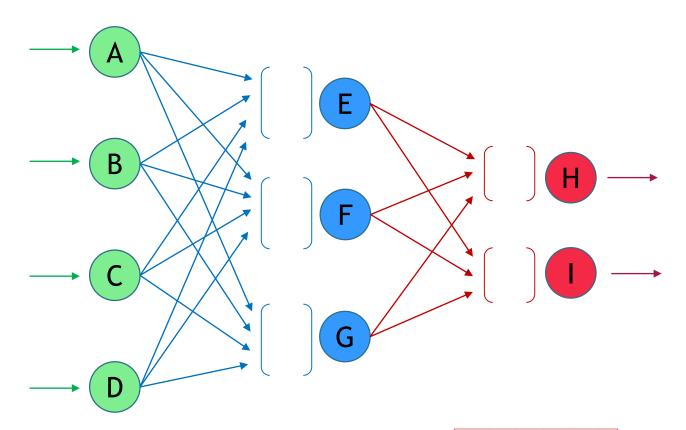








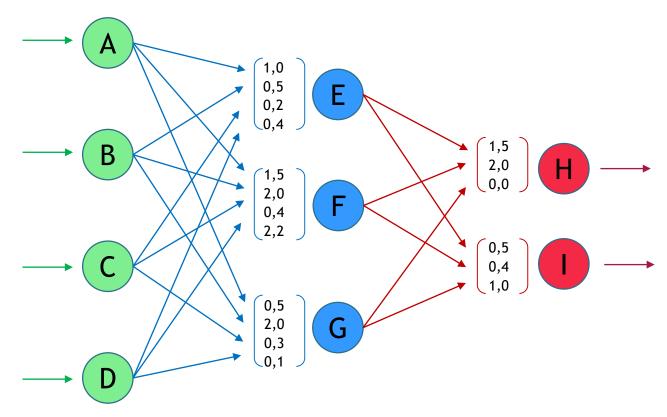




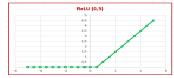
Activation function: f = ReLU(0.5)



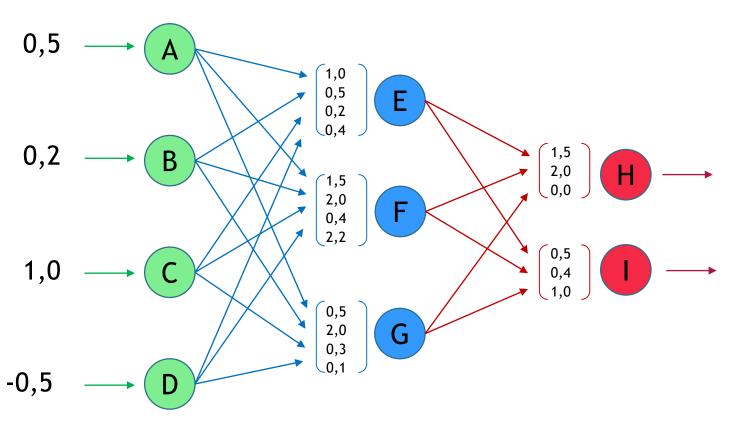




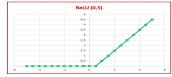
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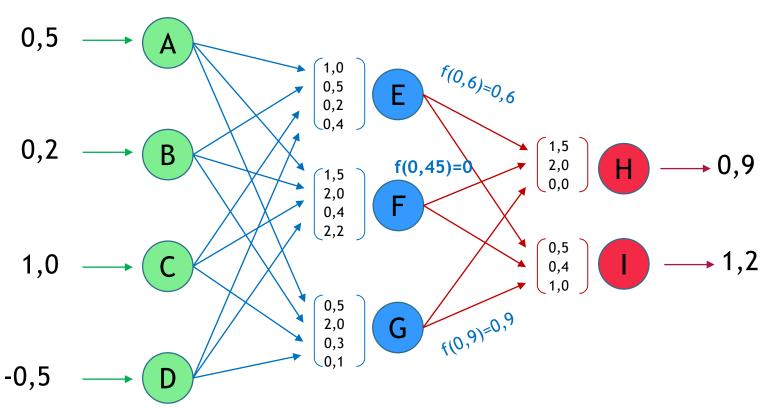


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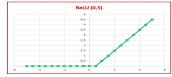


# Forward propagation





Activation function: f = ReLU(0.5)



# Zoom into the unit (E)

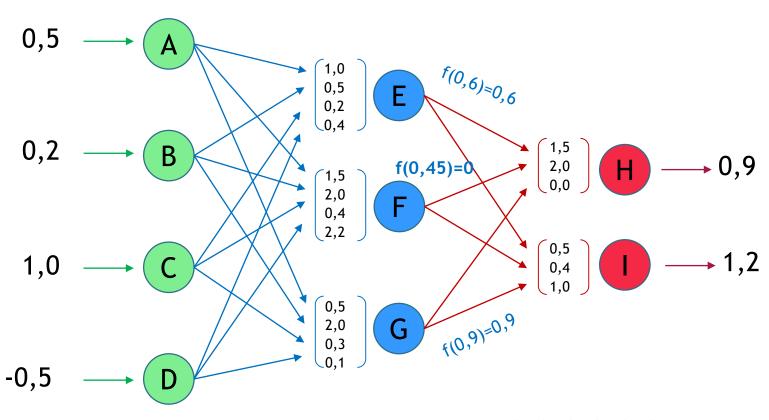


Activation function: f = ReLU (0.5)

$$f\left(\sum_{i=1}^{4} w_i \cdot x_i\right) = f(0.5 \cdot 1 + 0.2 \cdot 0.5 + 1 \cdot 0.2 + (-0.5) \cdot 0.4) = f(0.6) = \mathbf{0.6}$$

# Forward propagation





Activation function: f = ReLU(0.5)



## Excursus: Matrix notation - forward propagation



$$I = \begin{pmatrix} 0.5 \\ 0.2 \\ 1.0 \\ 0.5 \end{pmatrix} \qquad W_{\text{Input,hidden}} = \begin{pmatrix} 1.0 & 0.5 & 0.2 & 0.4 \\ 1.5 & 2.0 & 0.4 & 2.2 \\ 0.5 & 2.0 & 0.3 & 0.1 \end{pmatrix}$$

$$W_{hidden,Output} = \begin{pmatrix} 1,5 & 2,0 & 0 \\ 0,5 & 0,4 & 1,0 \end{pmatrix}$$

$$X_{\text{hidden}} = W_{\text{Input,hidden}} \cdot I = \begin{pmatrix} 1.0 & 0.5 & 0.2 & 0.4 \\ 1.5 & 2.0 & 0.4 & 2.2 \\ 0.5 & 2.0 & 0.3 & 0.1 \end{pmatrix} \cdot \begin{pmatrix} 0.5 \\ 0.2 \\ 1.0 \\ -0.5 \end{pmatrix} = \begin{pmatrix} 0.6 \\ 0.45 \\ 0.9 \end{pmatrix}$$

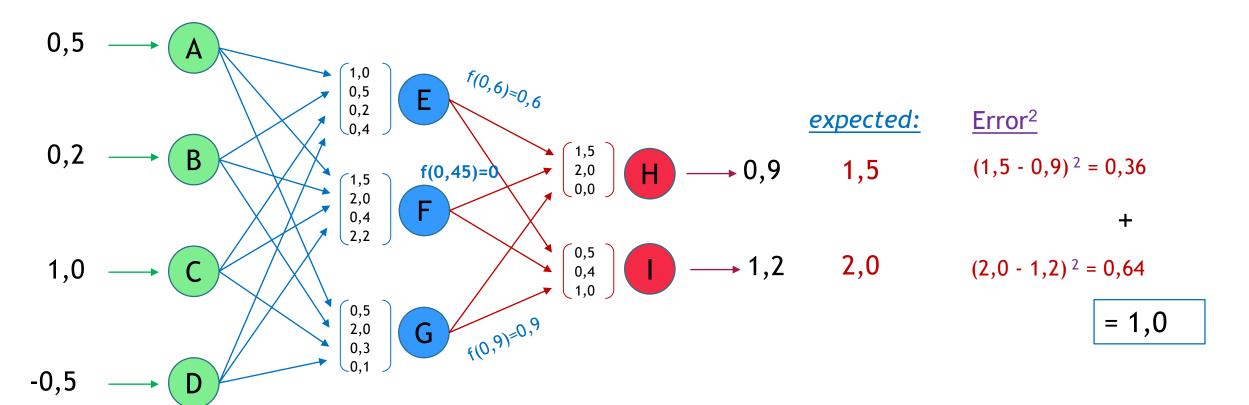
$$X_{\text{Output}} = W_{\text{hidden,Output}} \cdot Out_{\text{hidden}} = \begin{pmatrix} 1.5 & 2.0 & 0 \\ 0.5 & 0.4 & 1.0 \end{pmatrix} \cdot \begin{pmatrix} 0.6 \\ 0 \\ 0.9 \end{pmatrix} = \begin{pmatrix} 0.9 \\ 1.2 \end{pmatrix}$$

Out<sub>hidden</sub> = 
$$f(X_{hidden}) = f(\begin{pmatrix} 0,6\\0,45\\0,9 \end{pmatrix}) = \begin{pmatrix} 0,6\\0\\0,9 \end{pmatrix}$$

Output = 
$$f(X_{Output}) = f(\binom{0,9}{1,2}) = \binom{0,9}{1,2}$$

# **Error analysis**





Activation function: f = ReLU(0.5)



#### So what now?



- Now we know how to process an input and generate an output from it.
- We also know the output we would like to have.
- What can we do so that the generated output matches or at least comes close to the expected one?
- > This will occupy the topic in my next lecture.
- > Also here on actuview.



Thank you for your attention

# Let us talk to one another



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